



MoonCryps Whitepaper 2025

The Entertainment Crypto Ecosystem — Powered by \$MOONC

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1. Vision

MoonCryps aims to become a bridge between entertainment and blockchain — building a global ecosystem that connects music, film, gaming, E-Sports, festivals, and digital media through one universal currency: \$MOONC. Our mission is to eliminate barriers between creators and audiences by enabling instant, fair, and transparent value exchange — powered by blockchain technology.

2. Core Idea

MoonCryps is not just a brand; it's a cultural and technological movement. Built on the Solana blockchain, \$MOONC merges fast, efficient blockchain technology with the global entertainment industry — creating an economy where art, performance, competition, and digital experiences converge. Every concert, film, tournament, or creative project becomes part of the \$MOONC ecosystem — where fans engage, creators earn, and holders share in the growth of the culture.

3. Ecosystem

Entertainment Platform — Musicians, filmmakers, producers, E-Sports organizers, and digital creators can showcase their work, connect directly with audiences, and receive instant payments or tips in \$MOONC.

Festivals & Live Events — MoonCryps will collaborate with event organizers to host real-world entertainment experiences where tickets, VIP access, and merchandise are purchased using \$MOONC. Entry and verification will be handled through blockchain wallet scans.

Film & Production — The Treasury will support independent and major productions, including films, series, documentaries, and creative projects.

Gaming & E-Sports — Integration into competitive gaming through sponsorships, tournaments, and prize pools powered by \$MOONC.

Digital Media — MoonCryps will expand into streaming, short-form media, and interactive experiences where users pay and earn through \$MOONC.

4. Tokenomics

Total Supply: 1,000,000,000 MOONC

Presale: 30% — 300M coins sold in tiered pricing from \$0.01 to \$0.60

Liquidity Pool: 5% — 50M tokens + ~27.9M USDC (locked)

Treasury: 55% — for growth, marketing, partnerships, development, buybacks, and burns

Founder: 10% — 100M tokens

Founder Vesting: 20% unlocked at launch, 10% quarterly for three quarters, 50% dedicated to buybacks & burns

Presale Vesting: 20% released at launch, 10% weekly for 3 weeks, 25% week 4, 25% week 5 (fully vested).

5. Liquidity and Treasury Strategy

Liquidity Pool: 50M MOONC paired with 27.9M USDC

Treasury: 43.7M USDC allocated for listings, production funding, marketing, and ecosystem expansion

Use of Treasury Funds:

- 20% — CEX listings and partnerships
- 25% — Marketing and global awareness
- 20% — Buybacks & burns
- 15% — Ecosystem and development
- 10% — Operations and legal
- 10% — Reserve fund.

6. Expansion Plan

1. Launch \$MOONC on DEX with strong liquidity and verified contracts
2. Secure Tier 3 CEX listings (MEXC, BitMart) within the first month
3. Expand to Tier 2 exchanges (Gate.io, KuCoin) as the community and trading volume grow
4. Partner with entertainment companies, film studios, gaming networks, and festival producers
5. Launch MoonCryps Media — a creative hub for films, series, music videos, E-Sports broadcasts, and branded entertainment content
6. Establish the MoonCryps Foundation to fund cultural and competitive entertainment initiatives worldwide.

7. Burn Model

MoonCryps operates under a deflationary system:

- 2.5% of total supply allocated for burns

- 20% of treasury profits used for buybacks and additional burns
- All burns are transparent and verifiable on-chain.

8. Future

MoonCryps aims to become the leading entertainment crypto ecosystem — powering the next generation of films, music, gaming, and E-Sports through a decentralized and community-driven platform where blockchain meets creativity.

9. Closing Message

MoonCryps is where blockchain meets entertainment — and where every holder becomes part of the movement. Join the evolution. Fuel the future. Hold \$MOONC.

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